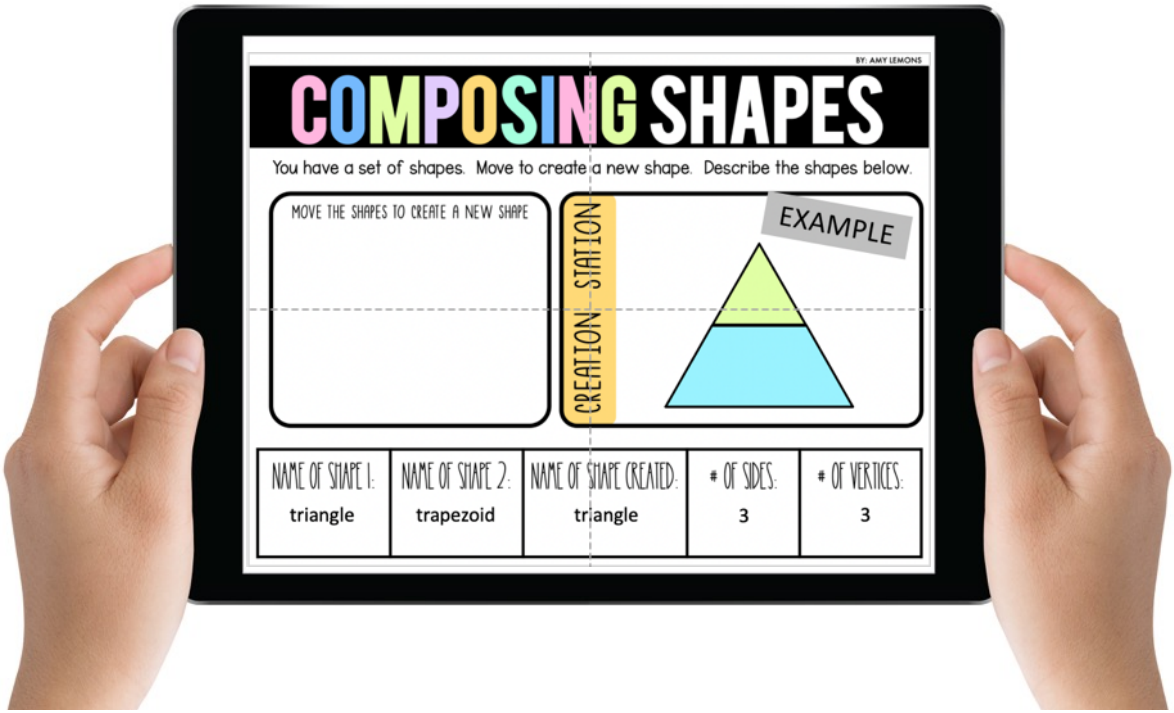
Digital Math Activities for 2D & 3D SHAPES

POWER POINT, SEESAW, ™ & GOOGLE SLIDES ™

MADE BY: AMY LEMONS



4 digital activities for geometry:

· Composing Shapes (2D) · Describing 2D Shapes
· Which Does Not Belong (3D) · Looking at 3D Shapes

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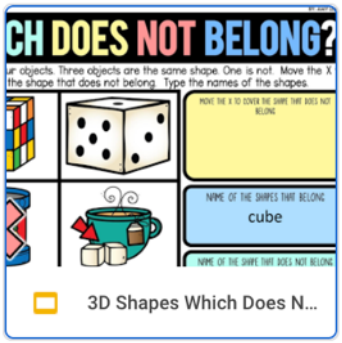

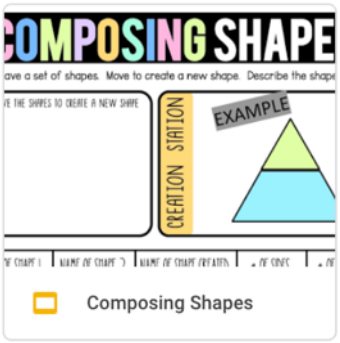

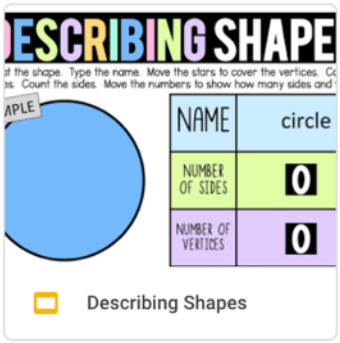

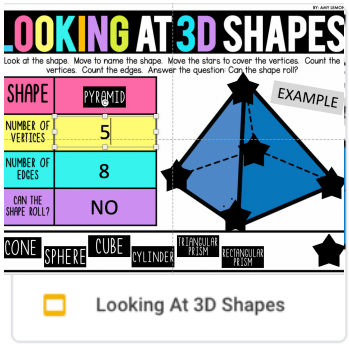

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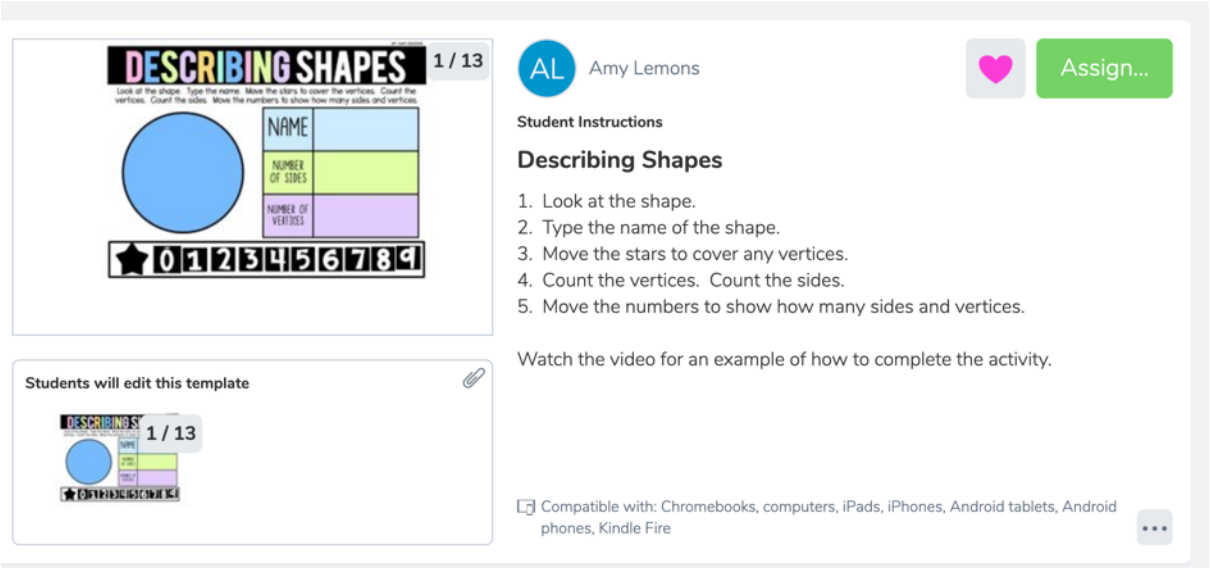

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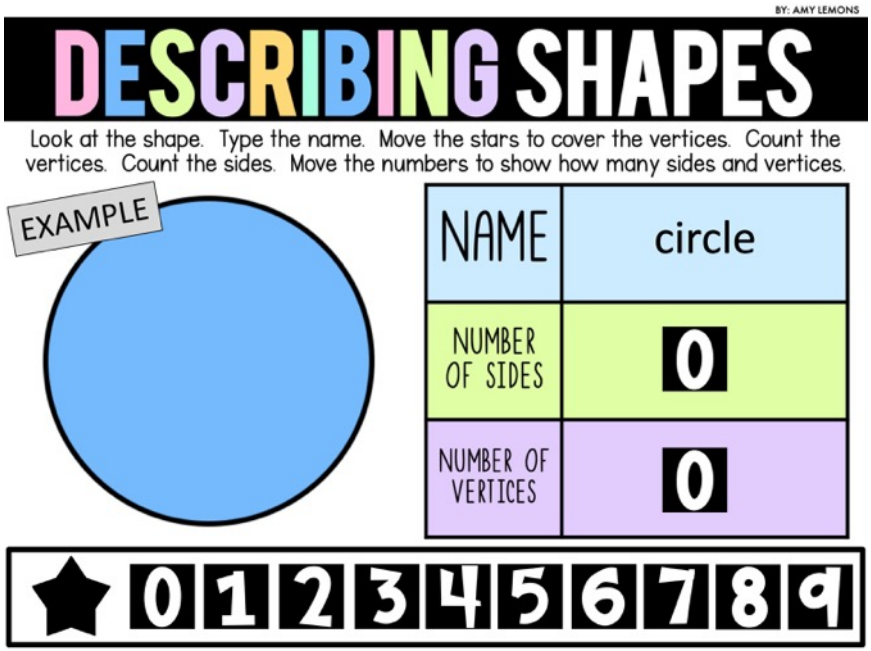
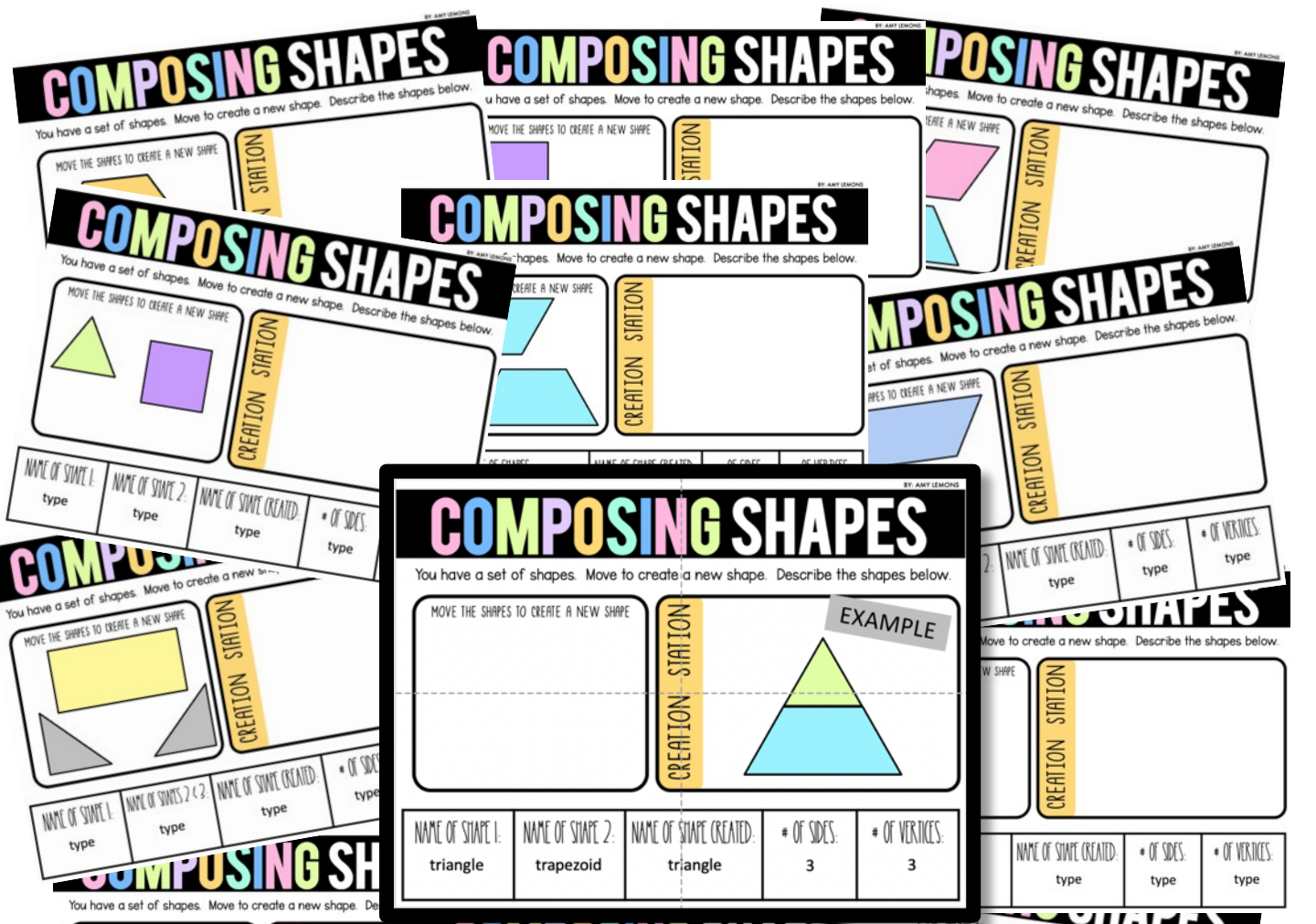
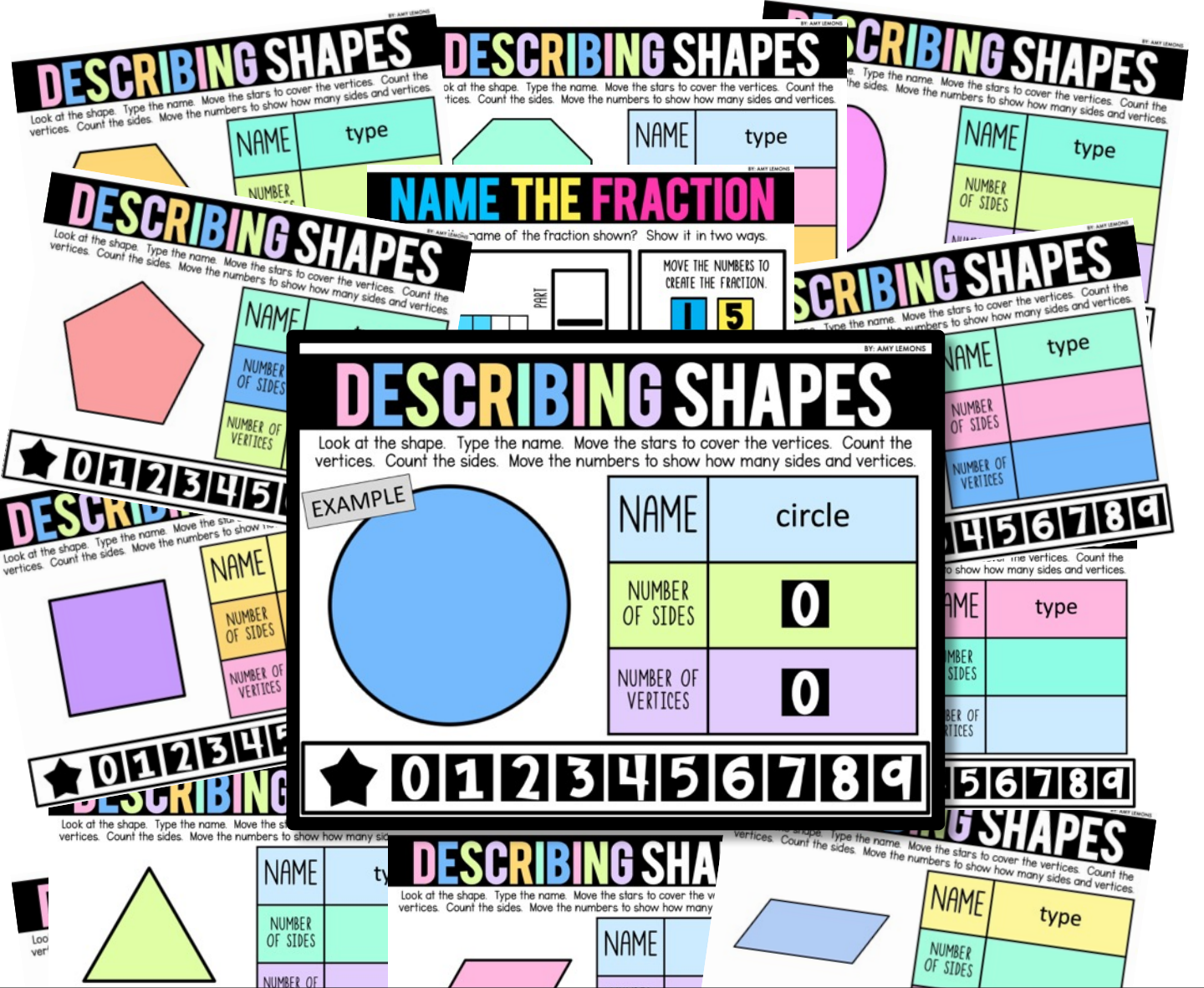


students respond with

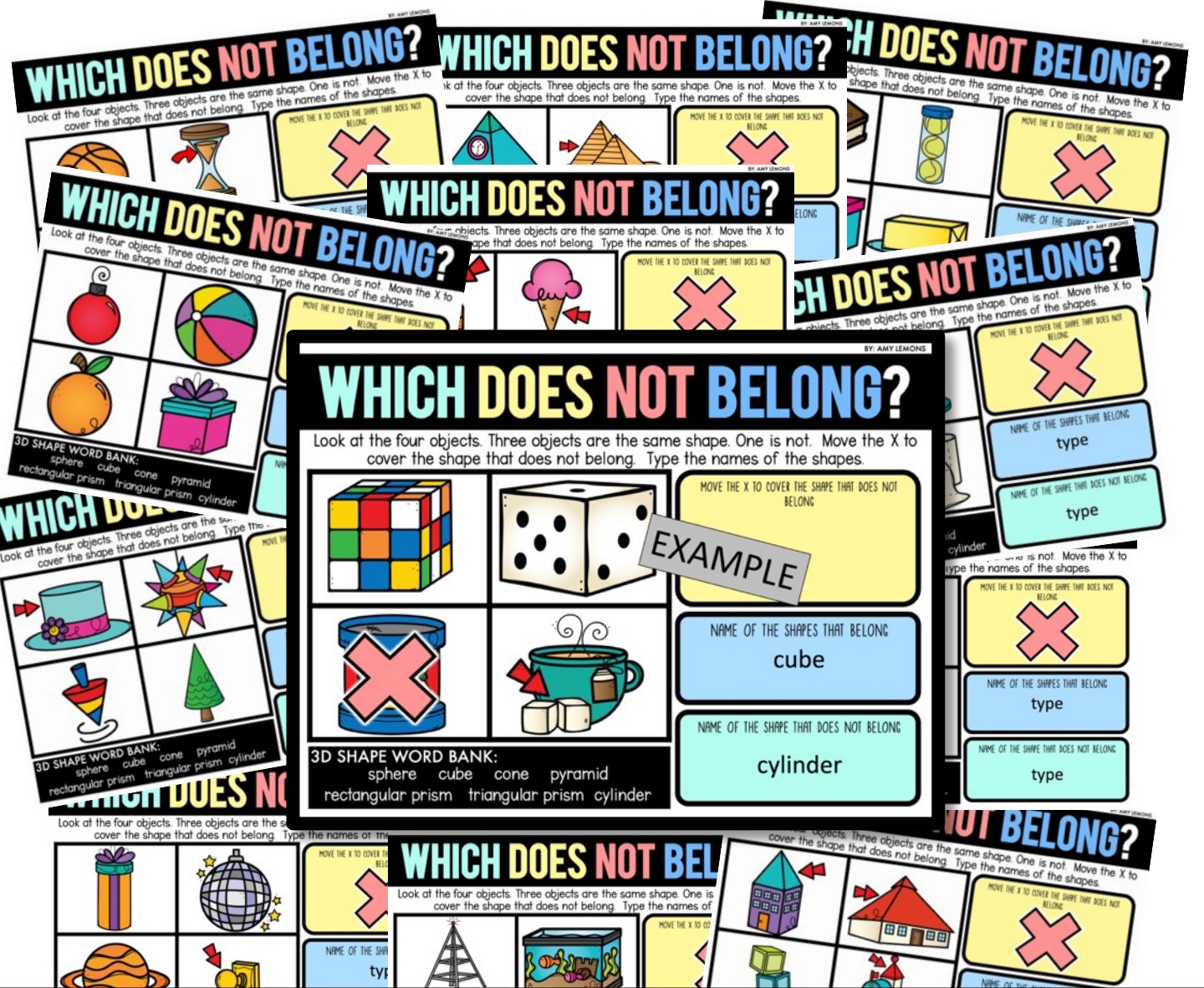
- MOVABLE PARTS AND/OR TEXT BOXES



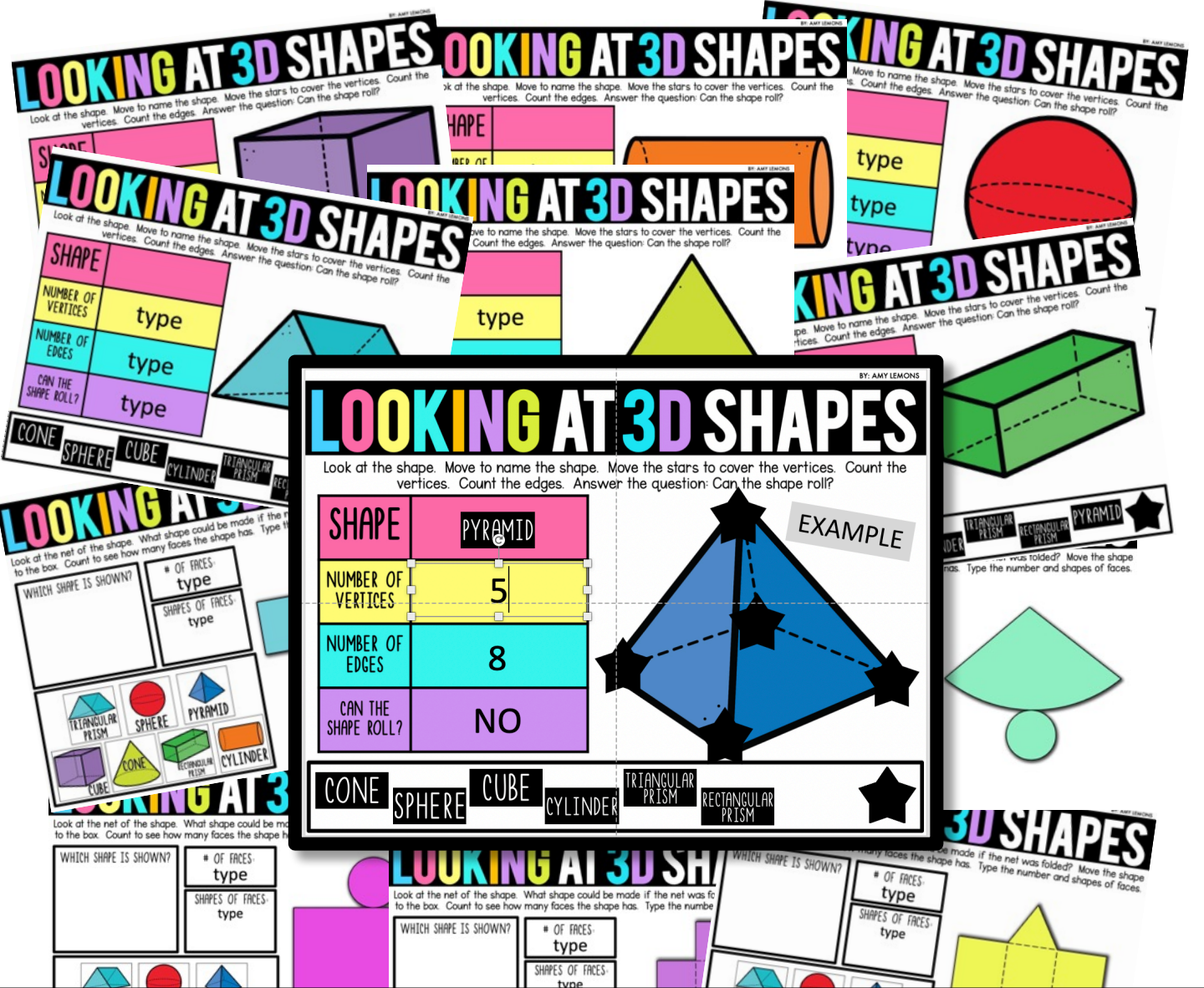
STUDENTS MOVE THE SHAPES TO COMPOSE A NEW SHAPE. STUDENTS DESCRIBE THE SHAPES USED AND THE SHAPE CREATED BY TYPING IN THE TEXT BOXES.



STUDENTS TYPE THE NAME OF THE SHAPE. THEY MOVE STARS TO COVER THE VERTICES. STUDENTS COUNT VERTICES AND LINES. STUDENTS MOVE NUMBERS TO DESCRIBE THE ATTRIBUTES.



WHICH DOES NOT BELONG? STUDENTS MOVE THE X TO THE SHAPE THAT DOES NOT BELONG. TYPE THE NAMES OF THE SHAPES THAT DO BELONG. TYPE THE NAME OF THE SHAPE THAT DOES NOT BELONG



LOOKING AT 3D SHAPES: THERE ARE 2 SECTIONS FOR THIS ACTIVITY. ONE LOOKS AT 3D SHAPES. ONE LOOKS AT 3D SHAPE NETS. STUDENTS MOVE NAME OF SHAPE. STUDENTS TYPE ATTRIBUTES.